



### Virtual courses recently presented in Brussels

The first project's activity (PR1) is almost finished, and the videos and factsheets created are in the website's Video Gallery section. These tools are intended to be useful tutorials for educators in the Painting and Decorating field to help them with distance learning.

The time has now come to focus on next activity (PR2). The task of Epistemes and TUDublin is to create five virtual cases in which the students can immerse and learn.

[Read More](#)

#### Catch-up

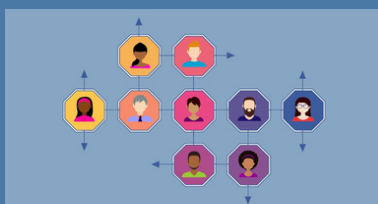


#### SMEunited, supporting partner of DIGI-Paint project

They consider it a good example to help educators to use digital tools in training in order to attract more young people to the craft.

[Find out more](#)

#### Need to Know

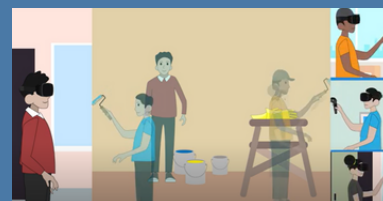


#### DIGI-PAINTNet: the good practices' hub for educators

This platform aims to connect tutors, teachers and trainers throughout Europe.

[Learn More](#)

#### Nice to Know



#### A Learning, Teaching, Training activity for trainers to test VR courses

It will involve teachers and trainers from different countries who will meet for three days in Rome.

[Discover it](#)

### Ongoing results

#### Virtual Reality

These virtual cases will allow students to immerse themselves in a virtual environment to enhance their practical training.

#### Database of digital tools

This database will enable educators to learn about new digital tools used for training in the painting field.

#### DIGI-PAINTNet

This Hub wants to promote sharing information and good practice between educators.

### DIGI-Paint and beyond

[Find out about project-related events](#)  
National Dissemination Events

